## Impulse (J)

The symbol for impulse is 'J' <u>Impulse</u> causes a <u>change in momentum</u> Mathematically:  $J = \Delta p$ 

 $J = p_2 - p_1$  usually we are looking at one object and it changes speed.

J (impulse) is also a vector. So when solving problems, you need to establish the +/- directions t = <u>Another Derivation</u> Fnet = ma This is the net force on one object causing it to accelerate Let's consider Fnet to be just 'F'. We know  $a = \Delta v/t$  Sub. this in. F = m $\Delta v/t$ Ft = m $\Delta v$ 

Usually we are looking at one object that changes its velocity so mass (m) stays constant but the velocity changes ( $\Delta v$ ). For example, a car would experience a force in a car crash causing it to come to rest (hopefully safely).

 $\Delta p = m \Delta v$ So  $m \Delta v$  is the  $\Delta p$  (change in momentum)

Impulse = change in moment \*\*Note: Impulse is a vector!

## Sample Problem

A skateboarder and his board have a mass of 75 kg and are travelling at 5 m/s [fwd]. He comes to rest by one of two ways: hitting a telephone pole (stops in 0.5 s) and coasting to a stop along some asphalt road (stops in 5 s).

a. Which situation creates the greater impulse?

b. Which situation creates the greater force? \*remember large forces injure!

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a)
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J = Ft This doesn't help because I don't know force.

 $J = \Delta p$  $J = m \Delta v$ 

Stopping in 0.5 s J = 75 (0 - 5) J = -375 N [forward] or impulse is 375 N [back] Stopping in 5 s J = 75 (0 - 5) J = -375 N [forward] or impulse is 375 N [back]

So the impulse is the same for both methods of stopping.

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b) F = ?

J = Ft

Stopping in 0.5 s 375 N [back] = F (0.5)

F = 750 N [back]
Stopping in 5 s 375 N [back] = F (5)

F = 75 N [back]
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So...stopping by telephone pole in 0.5 s would require 750 N whereas stopping in 5 s by the friction of an asphalt road would require 75 N. Obviously more damage will be done by hitting the telephone pole!