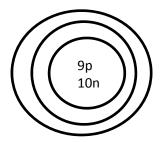
G.E.M. Forces

 \rightarrow non-contact forces: Gravity (G), Electrostatic (E) and Magnetic (M)

- These are force fields = an area over which a force is felt
- Vector math ie: ID use +/- integers, 2D use components
- → TRIUMF particle accelerator in Canada! (Vancouver). We will look at during unit to explain how it accelerates its particles using electric and magnetic forces.

8.1 – 8.3 Review

<u>Atom – Bohr Rutherford models</u> - be able to draw simple ones.



**draw 2 electrons on inner orbit Draw 7 electrons on outer orbit

Atomic number of fluorine is 9 - so 9 protons

Atomic mass of fluorine rounds to 19 – so most common isotope has 10 neutrons Isotopes – versions of an element with different # neutrons.

Halogens – have a high affinity for electrons – high 'grabbiness' for electrons Alkali metals – have a low affinity for electrons – low 'grabbiness' for electrons.

So..put halogens near alkali metals and the halogens grab electrons and become –ve charged. Alkali metals give away an electron and become +ve charged.

Electron Affinity

Ramp this idea up to materials made of many elements. Some materials have a high affinity for electrons (based on their composition) and become –ve charged. Others have a low affinity and become +ve charged.

See Affinity Table in your textbook pg. 375

Charging Materials

- → By friction rub 2 materials together. If one has a high affinity for electrons and one has a low affinity, electrons will move from low \rightarrow high.
- → Classically if you rub an ebonite rod with fur, the ebonite rod takes electrons and becomes –ve charged. The fur gives away electrons and becomes +ve charged.
- → Remember: The charge on the object is the net charge. It reflects the excess of electrons (-ve charge) or the deficit of electrons (+ve charge)

Laws of Charges

- 1. Opposite charges attract
- 2. Like charges repel
- 3. Charged objects attract some neutral objects

<u>Insulators</u> – don't get charged. Don't allow for electron movement. ie: rubber <u>Conductors</u> – get charged. Allow for electron movement ie: metals.

<u>Formula</u>

We can quantify the excess/deficit of charges.

q = Ne

***Put on formula sheet!

Where: q = charge - unit is Coulombs (C) N = number of electrons in <u>excess</u> (therefore conferring -ve charge)or in <u>deficit</u> (therefore conferring +ve charge)<math>e = elementary charge $= 1.6 \times 10^{-19} C$

What is a Coulomb?

Well, electrons are very small and carry a very small charge. So we lump a whole bunch of electrons together and call that large number of electrons a 'Coulomb' of electrons. It is not unlike a 'dozen' eggs.

We know a 'dozen' = 12. But what does a 'coulomb' means?

 $1 \text{ coulomb} = 6.24 \times 10^{18} \text{ electrons!}$

 \dots or 6.24 x 10¹⁸ electrons/Coulomb \dots now flip this or find the reciprocal

...or $1/6.24 \times 10^{18}$ is # coulombs/electron = 1.6×10^{-19} C/electrons!

6.24 x 10 ¹⁸ electrons/Coulomb	(# electrons in 1 coulomb of charge)	** Put on
		formula
1.6 x 10 ⁻¹⁹ Coulombs/electron	(# coulombs of charge on 1 electron)	sheet!
	, 6 /	