Relative Motion: 2D Velocity & 'River Questions'

<u>COLLINEAR</u> : Let's say you can walk comfortably at 1.5 m/s [fwd]. But let's say you get on a bus and sit down. The bus is moving at 20 m/s [fwd]. To an observer on the sidewalk both you (sitting down) and the bus are moving at 20 m/s [fwd]. But let's say you see your stop coming so you get up and <u>move</u> towards the front of the bus, as its moving. Now according to the observer on the sidewalk, you are moving 21.5 m/s [fwd] ie: 20 + 1.5 = 21.5 m/s [fwd].

Although that may be logical, it would be helpful to know how to get that answer mathematically. We are adding non-collinear vectors. Set [forward] as positive so you have

+20 + (+1.5) = +20.5 m/s [fwd].

If you were <u>walking to the back of the bus</u> as it was moving, then your final velocity (according to the observer on the sidewalk) is

+20 +(-1.5) = +18.5 m/s [fwd]

Now think carefully: If you had an observer sitting on the moving bus with you, what your velocity appear to be when:

a) you are sitting v = _____ b) you are walking 1.5 m/s [fwd] _____ c) you are walking 1.5 m/s [bkwd]_____

NON-COLLINEAR: OK – so we can add collinear velocity vectors as integers just like we added collinear displacement vectors as integers. Let's apply the same concept to 2D velocity. When we add non-collinear vectors, we have to use Pythagorean and SOH CAH TOA to solve.

Let's say the airspeed of a small plane is 200 km/h . If it heads due north and there is a wind blowing at 50 km/h [E], what is its resultant velocity? (ie: if there was an observer on the ground, what velocity – magnitude and direction – would the plane have).



'River Questions' are the classic way to ask about relative motion. The swimmer has a set speed (just like the airplane) and the river has a current that moves perpendicular to the swimmer (like the wind speed). The motion of the swimmer relative to an observer on shore is the SUM of the TWO SPEED VECTORS